The Earthquake Machine Lite: Activity 1 of 2
Redefining an Earthquake v1.2
Michael Hubenthal – hubenth@iris.edu November, 2006

Time: 45-50 minutes
Suggested Grade Level: 9th Grade Earth Science

5E Phase: Explore – This lesson is designed for the Explore phase of the 5E Model. The activity Developing Arguments About Earthquake Occurrence v1.2 (available on-line at http://www.iris.edu/edu/lessons.htm) is designed as part two of this activity and is the Explain phase.

Guiding Question(s)
1. What is an earthquake?
2. What is the role of a model in science?
3. How are scientific ideas constantly changing?

Content Objectives (Students will be able to)
1. Define earthquakes and model their occurrence using the earthquake machine.
2. Describe the role of inquiry in the process of science
3. Give examples of why models are important in science
4. Use and explain the Earthquake Machine allowing exploration of additional concepts in future lesson phases

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Materials List
- Class set of Earthquake Machine Set-ups (see Appendix I for detailed materials and assembly instructions)
- Video Projector
- Computer
- E MQM A chine Ac tivity1.ppt (available online at http://www.iris.edu/edu/lessons.htm)
- Class set of student worksheets (see Appendix VI)
• Movie clips installed on presentation computer
  o  http://www.youtube.com/watch?v=0plbf5w0sbA
  o  http://www.youtube.com/watch?v=yJPS4lokxtw

Lesson Description: Quick Summary

<table>
<thead>
<tr>
<th>OPERA</th>
<th>Time (min)</th>
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<tbody>
<tr>
<td>Open</td>
<td>10</td>
</tr>
<tr>
<td>Prior knowledge</td>
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</tr>
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<td>Reflect</td>
<td>10</td>
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<td>Homework</td>
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Lesson Description: Teacher Instructions (w/ Potential Questioning Sequences)

Please see Appendix IV for a full Teacher Background discussion

Open – 10 Minutes

<table>
<thead>
<tr>
<th>A. Taxonomy</th>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Knowledge</td>
<td>Have you ever been outside at night and been nervous or frightened?</td>
<td>Yes</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Why do you think you were afraid of or nervous in the dark?</td>
<td>Answers will vary but lead the discussion to the idea, that people are fearful because they cannot define their surroundings.</td>
</tr>
<tr>
<td>Knowledge</td>
<td>What might help people to be less afraid in the dark?</td>
<td>Answers will vary but a flashlight is a great example</td>
</tr>
<tr>
<td>Knowledge</td>
<td>If you were out in the dark, would a flashlight help you to feel less anxious?</td>
<td>Yes</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Why does the flashlight help?</td>
<td>It allows people to see their surroundings &amp; understand them better</td>
</tr>
</tbody>
</table>

Show students the following video clips (7.2 Kobe Earthquake, 1995)
http://www.youtube.com/watch?v=0plbf5w0sbA
http://www.youtube.com/watch?v=yJPS4lokxtw

<table>
<thead>
<tr>
<th>A. Taxonomy</th>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Knowledge</td>
<td>What could cause the objects those rooms to behave like that?</td>
<td>An earthquake. Other options could include train or explosion.</td>
</tr>
<tr>
<td>Knowledge</td>
<td>How does seeing video like that make you feel about earthquakes?</td>
<td>Answers will vary, but guide the discussion so that students have an opportunity to express fear or nervousness.</td>
</tr>
<tr>
<td>Comprehension</td>
<td>You agreed that a flashlight would help you feel less nervous in the dark. Do you think it might help here? Why?</td>
<td>No, because they do not need to be able to see in the dark.</td>
</tr>
<tr>
<td>Application</td>
<td>What if, like the flashlight you were</td>
<td>Lead students to the idea that</td>
</tr>
</tbody>
</table>
able to better understand an earthquake, do you think that might help you be less anxious? understanding their world is important, if for no other reason than to make them safer and more comfortable. People can plan for protective or corrective action if a threat is known or at least somewhat understood.

**Prior Knowledge - 15 Minutes**

*Affinity Brainstorm (Ray, 1999)*

*Note: if you have not already taught your students to Affinity Brainstorm, this can be done as a class exercise, though it will take additional time.*

Ask participants to answer the following question on a 3x5 sticky notes (i.e., Post-it notes) – only one idea per note. “What is an earthquake?” (Knowledge)

Have students work in groups of 8-10 students. Conduct a Call and Sort activity. The first participant is to read one of his/her notes and place it on a flipchart. If other students have a similar idea their note is read and placed on the flipchart grouped with the original. Ask the group to name the natural relationship between the ideas and record it on the flipchart with the sticky notes. These identified natural relationships can be referred to as themes. Continue to call and sort ideas until all sticky notes are posted on flipcharts. Allow sticky notes to be moved as the group refines the natural relationships between their ideas and the group should come to consensus on one definition of an earthquake that includes the entire group’s idea. This definition should be written largely on the flip chart.

**Explore/Explain - 10 Minutes**

<table>
<thead>
<tr>
<th>B. Taxonomy</th>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Knowledge</td>
<td>Today we want to explore your definitions for an earthquake in the lab, does that sound possible or safe?</td>
<td>No. Earthquakes are too big and unsafe for a classroom.</td>
</tr>
<tr>
<td>Comprehension</td>
<td>How could we explore something that is too big and unsafe for the laboratory?</td>
<td>Use a model</td>
</tr>
<tr>
<td>Knowledge</td>
<td>Are models and the real thing usually identical?</td>
<td>No</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Give me an example of a model</td>
<td>Model airplane or other</td>
</tr>
<tr>
<td>Application</td>
<td>Why is it good that is not exactly the same?</td>
<td>It is too large, expensive etc.</td>
</tr>
<tr>
<td>Application</td>
<td>What can we not learn about the real thing from this model?</td>
<td>Answers will vary depending on the model</td>
</tr>
<tr>
<td>Application</td>
<td>What can we not learn about the real thing because it is not exactly the same?</td>
<td>Answers will vary depending on the model</td>
</tr>
<tr>
<td>Comprehension</td>
<td>For this model (indicate the Earthquake Machine setup), do you think it is exactly the same as a real fault?</td>
<td>No</td>
</tr>
<tr>
<td>Analysis</td>
<td>How might it be like/unlike a real</td>
<td>Like – Stick-slip behavior of block and</td>
</tr>
</tbody>
</table>
fault? (Generate a list on board)
Use animation to help if necessary.
http://quake.wr.usgs.gov/research/defo
rmation/modeling/animations/index.html (Grid_1sq)

faults are similar; elastic properties of
earth materials to store energy like rubber
band. Energy added over a period of time
but released in surges. Propagation of
seismic waves through the block to the
building and through the table to a hand
etc.
Unlike – Block is of fixed dimensions
where a fault may by much larger and
could slip at any point along it. Friction
only occurs along the bottom of the block
but in a fault the friction is much more
complex and likely on the sides. Energy
in the model comes from our hands, but in
the Earth the internal heat of the earth
drives the downward pull of subducting
slabs.

Application
How might the use of a model help us
develop a definition of an earthquake?
The model is safe, inexpensive, and will
give us new information by helping to
simplify a large complex system to the
key components. Thus, scientific inquiry
allows us to develop explanations of
natural phenomena in a continuing,
creative process

Divide the class into groups of three and assign each group to an Earthquake Machine.
Students will explore the model using the questions on the lab sheet (Pages 12 & 13)

Student Worksheet - Questions and Answers (Pages 12 & 13)

<table>
<thead>
<tr>
<th>Taxonomy</th>
<th>Question</th>
<th>Abbreviated Answers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Knowledge</td>
<td>Describe what happened to the building when the block moved?</td>
<td>The building shook</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Describe what a video camera inside the paper “Office Building” might have recorded when the block moved.</td>
<td>Similar to what we saw in the video clips</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Below sketch the Earthquake machine system.</td>
<td>See below</td>
</tr>
<tr>
<td>Comprehension</td>
<td>Where did the energy come from that made the block move? Where might this same energy come from in the Earth?</td>
<td>For the model, the energy originates from the students constant forward motion of the measuring tape, but it was temporarily stored in the rubber band. *Note: As a lead into future lessons on plate tectonics, you may mention that in the earth, the energy that drives the “pull” of plate comes from heat stored within the earth.</td>
</tr>
<tr>
<td>Application</td>
<td>Was the shaking of the building a cause or a result of the block moving?</td>
<td>The shaking is a result of the block moving.</td>
</tr>
</tbody>
</table>
Below, describe the sequence or steps that occurred to lead up to the building shaking.

- Pull on tape
- Energy stored in rubber band
- Stress exceeds the rigidity of the fault
- Block slips forward releasing energy as heat, and seismic waves.

Which section of the steps above models an earthquake?

Block slips forward releasing energy

After using the Earthquake Machine model, refine your definition of an earthquake based on the model.

The release of energy and propagation of seismic waves from an elastic source

How might this be like/unlike an actual fault and earthquake?

Reflect – 10 Minutes

<table>
<thead>
<tr>
<th>Taxonomy</th>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Knowledge</td>
<td>How many of you, now have a different definition of an earthquake?</td>
<td>Most should raise their hands</td>
</tr>
<tr>
<td>Comprehension</td>
<td>What is the difference between your original definition of an earthquake and your new definition?</td>
<td>Original explained the effects on people, while the new one explains what actually happens in a physical sense.</td>
</tr>
<tr>
<td>Application</td>
<td>So the next time you see a video clip like (Show Clip) what will you say that you are seeing?</td>
<td>The effects of an earthquake.</td>
</tr>
<tr>
<td>Analysis</td>
<td>Why do you think you defined an earthquake as _____ (likely to be shaking of the ground) at the beginning of class?</td>
<td>Elicit the idea that their original definition was based on the information they had, such as news video clips like the ones I showed at the beginning of class.</td>
</tr>
<tr>
<td>Evaluation</td>
<td>How does the definition you developed compare to your original definition?</td>
<td>More precise. Scientific inquiry allows us to develop explanations of natural phenomena in a continuing, creative process</td>
</tr>
</tbody>
</table>

Apply – Homework

Study the map of California; use your new definition of an earthquake to explain why the earthquakes shown are located where they are. (Application)
Appendix I: Building & Setting Up Your Earthquake Machine Lite Model

Materials for one EQ Machine
1 – One foot piece of 2x4 scrap wood (<$1.00 @building supply)
1 – 4”x36” Sanding Belt, 50 Grit ($5.00 @building supply)
1 – 1/3 Sheet of Sandpaper, 60 Grit (<$2.00 @building supply)
4 – Screw Eye 12x1-3/16 ($5 per bag @building supply)
1 – Bag of Rubber bands, varying size ($0.99/ bag @office supply)
16in of Duct Tape ($2.48 per roll @building supply)
2 – Waxed Cloth tape measures in both English and Metric markings ($1.20 each @craft store)
1 – Manila Folder

Tools
- Saw
- Needle Nose Pliers
- Scissors
- Glue (White or Contact Cement)
- Pencil

Preparation BEFORE CLASS (Class set can be made in about 2 hours)
1) Using the tape measure and pencil, divide the one-foot length of 2”x 4” into three 4” blocks.
2) Using the saw cut along your markings to create two 4” x 4” blocks
3) Trace one of the blocks on the back of the sandpaper & use the scissors to cut out squares that fold up over the edges of the block
4) Use a staple gun to attach the sandpaper square to Block A so the staples are in the edges.
5) Screw one 12x1-3/16 screw eye into a cut end of block A (See figure 1.)
6) Screw one 12x1-3/16 screw eye into Block B(See figure 1.)
7) Using the needle nose pliers, carefully bend the eye of the 212x15/16 screw eyes opened just enough to allow a rubber band to fit through.
8) Using scissors cut the sanding belt so it is no longer a connected loop
9) Using pliers remove the metal ends from one of the measuring tapes.
10) Using scissors cut the measuring tape without the metal ends up the middle lengthwise, being careful to leave the cm markings intact. (See Figure 2)
11) Discard the half of the split measuring tape marked in English.
12) Cut four strips out of the manila folder; two that are 3cm wide and 15cm long, and two that are 3cm wide and 23cm long.
13) Assemble the strips of manila folder with tape as shown if Figure 3 and tape to the top of Block A.

Set Up for Use In the Lab
1) Using duct tape, secure one end of the sanding belt to the lab table.
2) Stretch the sanding belt out tightly and tape the second end to the lab table so that there are no waves in the sanding belt.
3) On the side of the sanding belt nearest you tape down the uncut measuring tape in the same fashion as the sanding belt. (Be sure the metric side is up!)

4) Place block C on edge, on the right end of the sanding belt so that the screw eye is positioned in the center of the sanding belt.

5) Using a long piece of duct tape, tape block C down to the tabletop for added support.

6) Thread the split measuring tape through the screw eye and pull it to the far left end of the sanding belt.

7) Fold 5 cm of the end of the split measuring tape back on top of itself with a rubber band in the loop. Use duct tape to secure the loop so that the rubber band is attached to the end of the measuring tape.

8) Hook the rubber band into one of the screw eyes of block B. (*Note – If Block does not stick-slip you may need to daisy chain several rubber bands together)
Appendix II Alignment With Standards

AAAS Benchmarks
Reinforces

*Common Themes: Models - Kindergarten to Grade 2*
Many of the toys children play with are like real things only in some ways. They are not the same size, are missing many details, or are not able to do all of the same things.

A model of something is different from the real thing but can be used to learn something about the real thing.

*Common Themes: Models - Grades 6 to 8*
Models are often used to think about processes that happen too slowly, or too quickly, or on too small a scale to observe directly or that are too vast to be changed deliberately, or that are potentially dangerous.

Supports

*The Physical Setting: Processes that Shape the Earth - Grades 9 to 12*
Earthquakes often occur along the boundaries between colliding plates, and molten rock from below creates pressure that is released by volcanic eruptions, helping to build up mountains. Under the ocean basins, molten rock may well up between separating plates to create new ocean floor. Volcanic activity along the ocean floor may form undersea mountains, which can thrust above the ocean's surface to become islands.
Appendix III: References and Acknowledgements


Many thanks to Larry Braile (Prudue University) & John Lahr (Retired USGS) for their help in refining & testing the model, as well as their input to the design of the EQ Machine Lite Activities.
Appendix IV: Teacher Background

If you teach in a seismically active area, such as California or Alaska, your students may have personal experience with earthquakes. However, even though they may have had this experience, the sudden and frightening nature of experiencing an earthquake can limit an observer’s ability to critically and carefully develop an understanding of the event. Conversely, if you teach where the seismic hazard is low, such as the East coast or mid-western US, most of the students you encounter will have little to no personal experience with earthquakes. For them, the concept of the ground suddenly beginning to tremble is largely unimaginable and fearful for them.

Enhancing this innately discrepant behavior, large earthquakes are represented by various media outlets as mysterious events generated by “unseen, uncontrollable forces deep beneath our feet.” The images shown highlight that these forces are so powerful that they can destroy all we believe permanent in a few seconds. Thus between their own fears of the unknown and news media, students at early ages conclude that an earthquake is the destruction of buildings, people getting hurt and confusion (Ross and Shuell, 1993). Therefore transitioning people’s preconceived definition of an earthquake, from the effects of an earthquake, to the release and propagation of seismic waves from an elastic source, is both a emotional barrier to cognition as well as a misconception to be overcome anytime you instruct about earthquakes (Bolt, 2004). Naïve beliefs, such as this can present major obstacles to learning, if instruction does not identify and address them explicitly (Snow, 1989). Moreover, it has been shown that middle-school students taught by traditional means are not able to construct coherent explanations about the causes of earthquakes (Duschl et al. 1992). Thus, section one of this lab strives to elicit this students’ naïve belief through the use of video footage similar to footage that is the likely basis for their definitions. Section two of the lab uses a modified version of the original the Earthquake Machine Model (Hall-Wallace, 1998) and is an expansion of an undergraduate level implementation of the model (Hall-Wallace & Butler, 2002) to allow students to directly confront their naïve belief by feeling and visualizing an earthquake through the use of a model. Through the use of the model students directly confront the elastic nature of earth materials by clearly seeing that energy is put into the system, stored as potential energy in the rubber band and then suddenly released as an earthquake. Without the elastic component of the system, energy could not be stored and earthquakes could not occur.

When discussing energy flow through the model it is important to directly discuss the fact that not all the energy is transferred in the same way e.g. 100% of the stored energy is converted to shaking. The transformation of motion to heat seems to be difficult for students to accept, especially in cases with no obvious temperature increase like the block sliding along the sandpaper (Brook & Driver, 1986; Kesidou & Duit, 1993). For some reason the idea of energy conservation seems counter-intuitive to middle- and high-school students who hold on to the everyday use of the term energy, but teaching heat-dissipation ideas at the same time as energy-conservation ideas may help alleviate this difficulty (Solomon, 1983). Even after instruction, however, students do not seem to appreciate that energy conservation is a useful way to explain phenomena (Brook & Driver, 1984).

Figure 1. Teachers learn to use the Earthquake Machine Lite at an IRIS workshop.
Understanding the Model
This model (Figure. 1) allows students to explore stick-slip behavior of some faults and to use the representative fault to develop a more accurate definition of an earthquake and its causes. The wood block represents the active section of the fault, while the rubber band represents the elastic properties of the surrounding rock that store potential energy. Each time the block moves the students see and feel the release of energy and propagation of seismic waves from an elastic source, which is the definition of an earthquake (Bolt, 2004).

While this model accurately simulates the strain energy that slowly accumulates in rock surrounding a locked fault that is released in a sudden slip event, a process known as the Elastic Rebound Theory, it is ultimately a simplification of a complex earth system (Bolt, 2004). Such simplifications must be understood to interpret the model accurately. Therefore the relationship between the model and reality should be clearly emphasized to students. Especially, since middle and high school aged students often think of physical models as copies of reality rather than representations (Grosslight et al., 1991).

For example, not only does the model provide a physical perspective on the generation of earthquakes, it also illustrates the concept of an earthquake’s Magnitude ($M_w$) and how the $M_w$ can be calculated based on the physical features of the fault (Figure 3). In our model the length and width of the fault section that slips during an event, represented by the dimensions of the block of wood, as well as the rigidity of Earth materials, represented by the elasticity of the rubber band, are constant for every event generated. The only factor that can vary is the displacement or slip of the fault. As a result, there is a direct correlation between the amount of slip of the block and the Moment Magnitude of the event. While aspects of the mathematical relationship discussed in Figure 3 may be premature for some students’ experience, all students will physically see this relationship by noting how much the building on top of the block moves in relationship to the amount the block slips. The further the block slips, the more energy is released, and the more violently the building shakes. Students can actually calculate a magnitude for modeled events by replacing rigidity with the spring constant for the rubber band; however, the constant area of the model fault ultimately limits the magnitude range of events that can be generated by model.

Seismic Moment ($M_o$) is a measure of the size of an earthquake based on the physical characteristics of the fault and can be determined either from seismograms or fault dimensions. $M_o = L \times W \times D \times \mu$ or Length x Width x Displacement (Slip) x Rigidity

Moment Magnitude ($M_w$) based on the concept of seismic moment where constants in the equation have been chosen so the moment magnitude scale correlates with other magnitude scales. $M_w = log \frac{M_o}{1.5} - 10.7$

Figure 3: Background equations for understanding the Earthquake Machine Lite (Stein & Okal, 2005).
Appendix V: Concept Map
Appendix VI

The Earthquake Machine Lite
Activity 1 of 2: Redefining an Earthquake v1.0 – Student Worksheet

Name _________________________ Period ______________ Date________________

Directions: Position the block at one end of the sand paper. Using a slow, steady pulling motion, pull the measuring tape through the eyelet until the block moves at least 5 times.

1. Draw 3 “comic strip” frames depicting what a video camera inside the paper “Office Building” might have recorded when the block moved a small slip, medium slip, a big slip.

2. Was the shaking of the building a cause or a result of the block moving?

3. Describe the sequence or steps leading up to the model building shaking.

4. Where did the energy that made the block move come from? Where might this same energy come from in the Earth to create an earthquake?

5. After using the Earthquake Machine model, refine your definition of an earthquake based on the model.

6. What did this model allow you to see that you don’t think you would be able to see if looking at a real fault.
7. How might this model be like/unlike an actual fault and earthquake?

8. How would you modify the model so that it no longer stored energy? How do you think your modification would impact the models overall operation?

9. What aspects of the model do you think could be “measured” quantitatively? Describe how we could do this.
Appendix VII

The Earthquake Machine Lite
Activity 1 of 2: Redefining an Earthquake v1.0 – Homework

Name _________________________    Period ____________    Date_______________

Directions: Study the map of the western United States; use your new definition of an earthquake to explain why the earthquakes shown are located where they are.

Earthquakes of the western United States
(Sawyer, 2005)